Media Arts in Practice

Applied Senior Subject



School Code	MAP	
Year Level	11 & 12 QCE Credits	4
Subject Type	Applied Subject VET Contribution	N/A
Recommended Academic Performance	Nil	
21 st Century Skills	Creative thinking Communication Collaboration and teamwork	

Media Arts in Practice focuses on the role media arts plays in the community in reflecting and shaping society's values, attitudes and beliefs. It provides opportunities for students to create and share media artworks that convey meaning and express insight.

Students learn how to apply media technologies in real-world contexts to solve technical and/or creative problems. When engaging with school and/or local community activities, they gain an appreciation of how media communications connect ideas and purposes with audiences. They use their knowledge and understanding of design elements and principles to develop their own works and to evaluate and reflect on their own and others' artmaking processes and aesthetic choices.

Students learn to be ethical and responsible users of and advocates for digital technologies, and aware of the social, environmental and legal impacts of their actions and practices.

Pathways:

A course of study in Media Arts in Practice can establish a basis for further education and employment in a dynamic, creative and global industry that is constantly adapting to new technologies.

Objectives:

By the conclusion of the course of study, students should:

- identify and explain media art-making processes
- interpret information about media arts concepts and ideas for particular purposes
- demonstrate practical skills, techniques and technologies required for media arts
- organise and apply media art-making processes, concepts and ideas
- analyse problems within media arts contexts
- use language conventions and features to communicate ideas and information about media arts, according to context and purpose
- plan and modify media artworks using media art-making processes to achieve purposes
- create media arts communications that convey meaning to audiences
- evaluate media art-making processes and media artwork concepts

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Structure:

The Media Arts in Practice course is designed around core and elective topics.

Core	Electives
Media technologies	• Audio
Media communications	Curating
Media in society	Interactive media
	Moving images

Assessment:

For Media Arts in Practice, assessment from Units 3 and 4 is used to determine the student's exit result, and consists of four instruments, including:

- at least two projects, with at least one project arising from community connections
- at least one product, separate to an assessable component of a project.

Project	Product	Extended response	Investigation
A response to a single task, situation and/or scenario.	A technique that assesses the application of skills in the production of media artwork/s.	A technique that assesses the interpretation, analysis/ examination and/or evaluation of ideas and information in provided stimulus materials.	A response that includes locating and using information beyond students' own knowledge and the data they have been given.
At least two different components from the following:	variable conditions	Presented in one of the following modes:	Presented in one of the following modes:
• written: 500–900 words		• written: 600–1000 words	written: 600–1000 words
• spoken: 2½–3½ minutes		spoken: 3–4 minutesmultimodal	spoken: 3–4 minutesmultimodal
multimodal		- non-presentation: 10 A4	- non-presentation: 10 A4
- non-presentation: 8 A4 pages max (or equivalent)		pages max (or equivalent) - presentation: 4–7 minutes.	pages max (or equivalent) - presentation: 4–7 minutes.
- presentation: 3–6 minutes		F	F
product: variable conditions.			

Costs

It is expected that students studying this subject participate in BYOD. Please see page 155 for further information and device specifications.